

FIG. 1 (PRIOR ART)

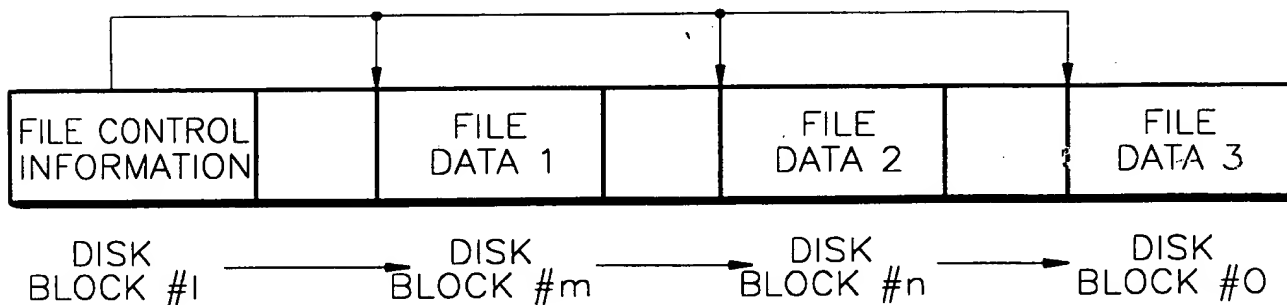


FIG. 2 (PRIOR ART)

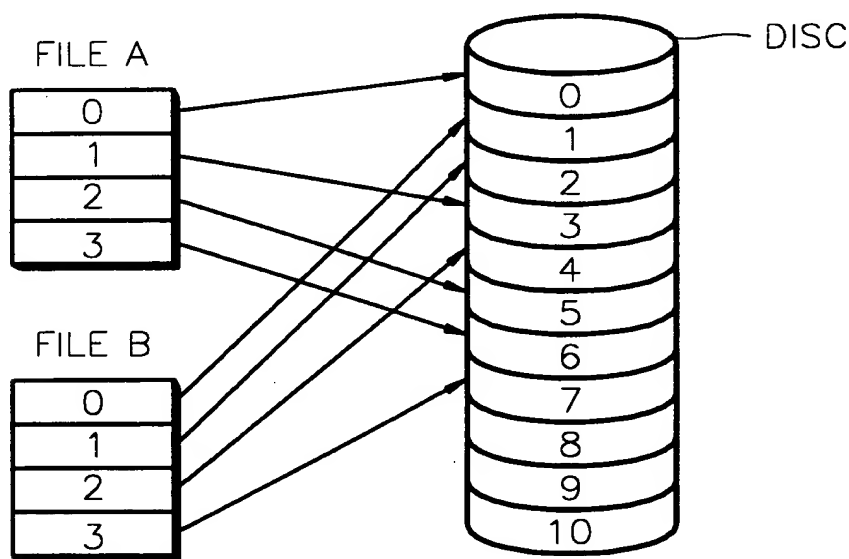


FIG. 3A

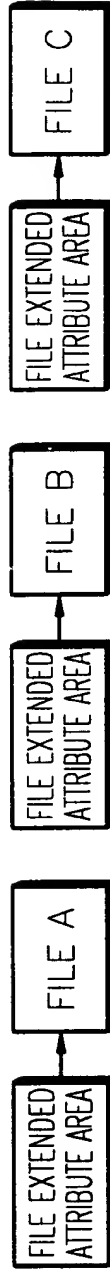


FIG. 3B

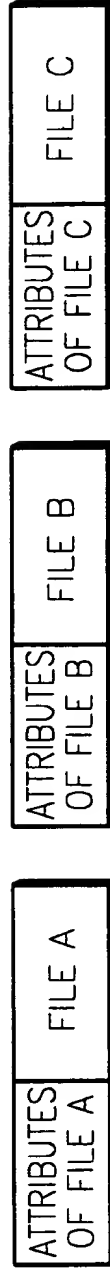


FIG. 3C



FIG. 3D

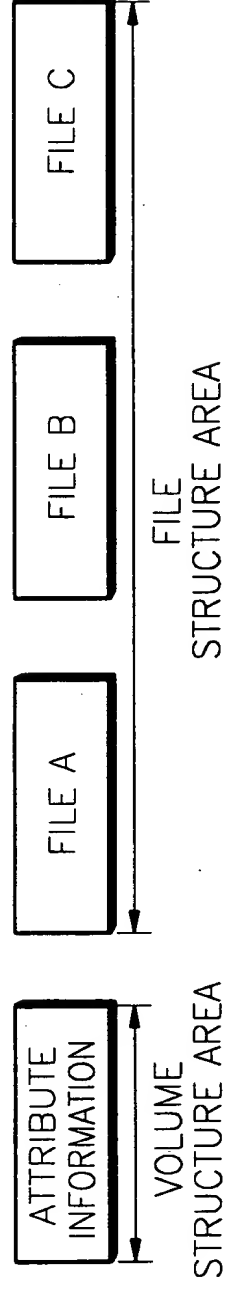


FIG. 4

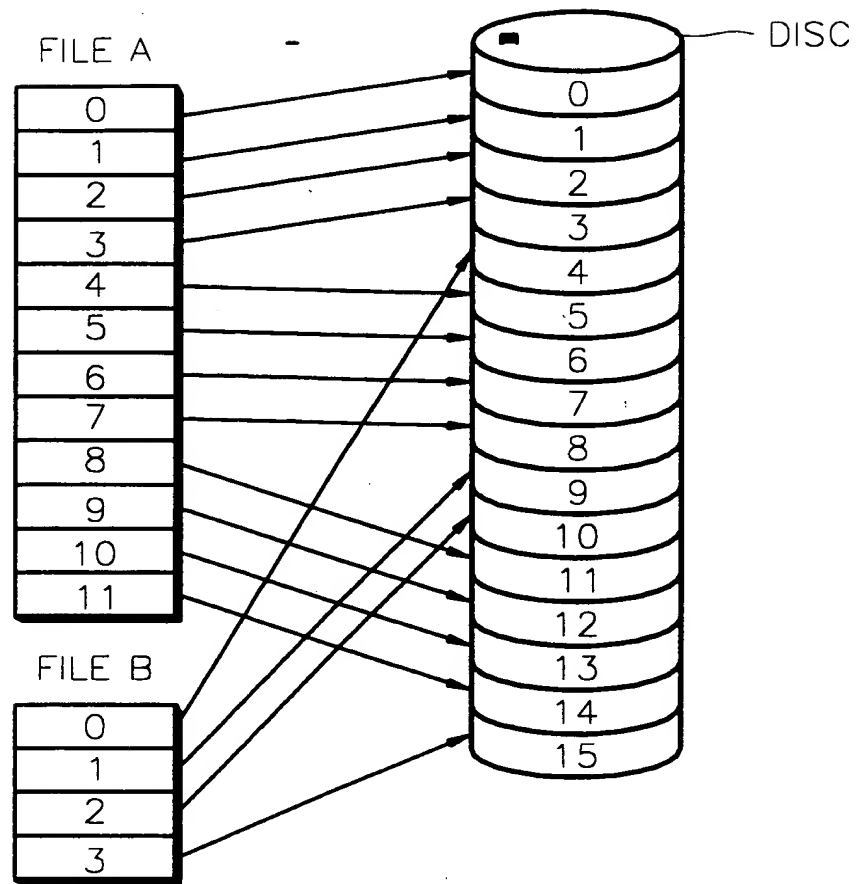


FIG. 6A

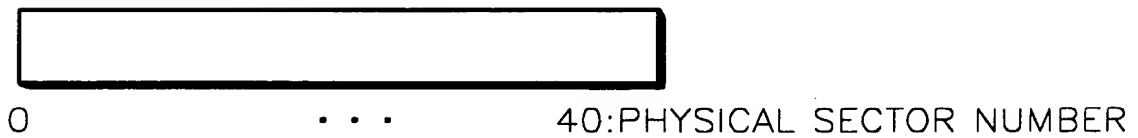


FIG. 6B

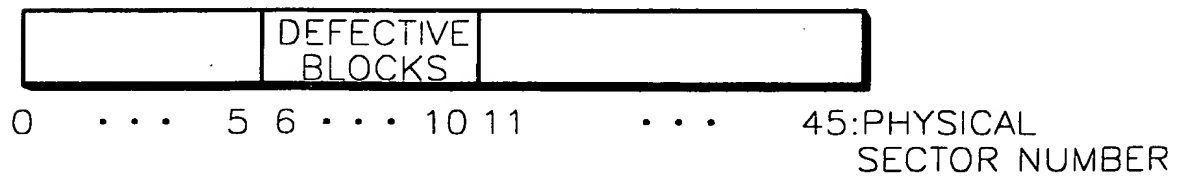


FIG. 5

REAL TIME RECORDING/REPRODUCTION
ATTRIBUTE INFORMATION

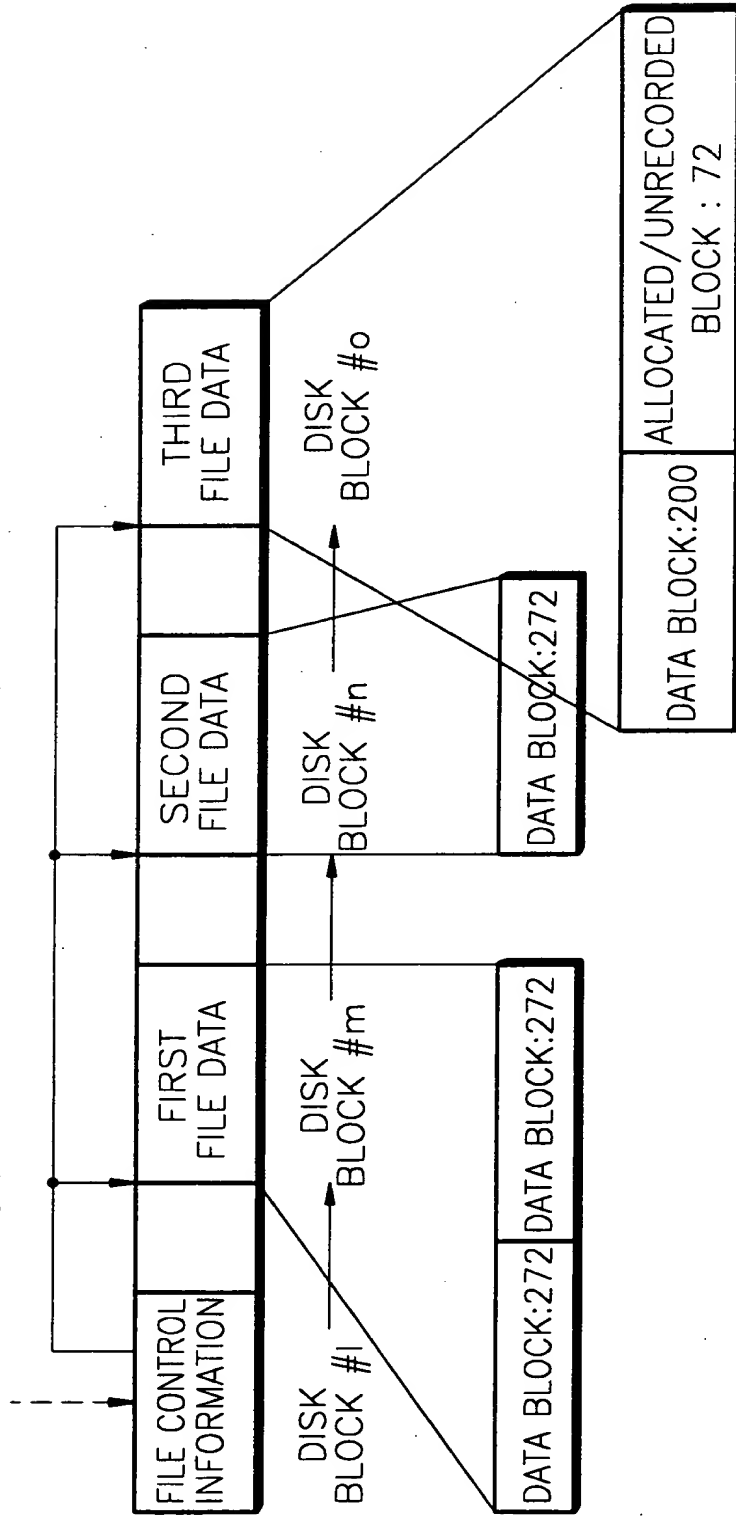


FIG. 7

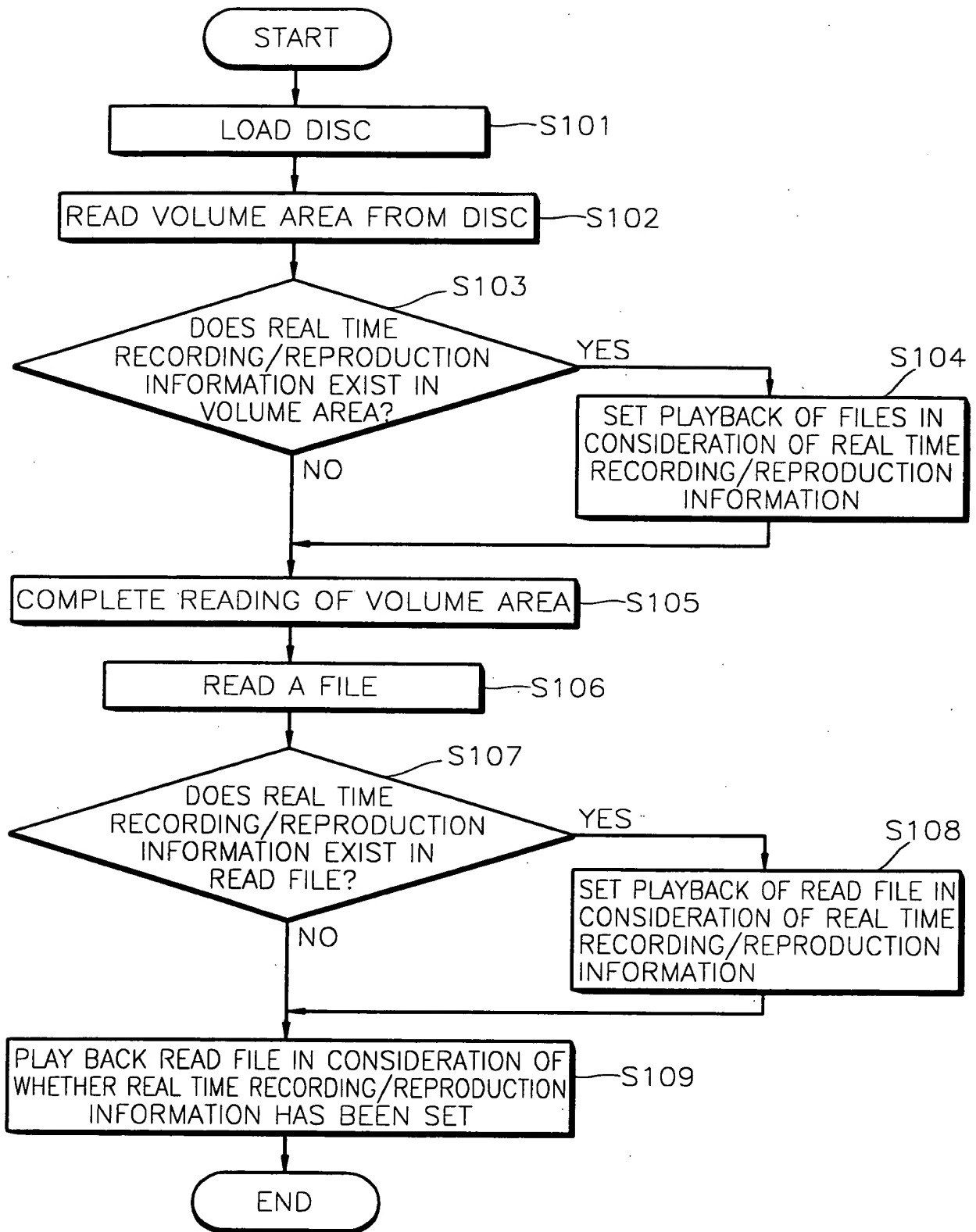


FIG. 8

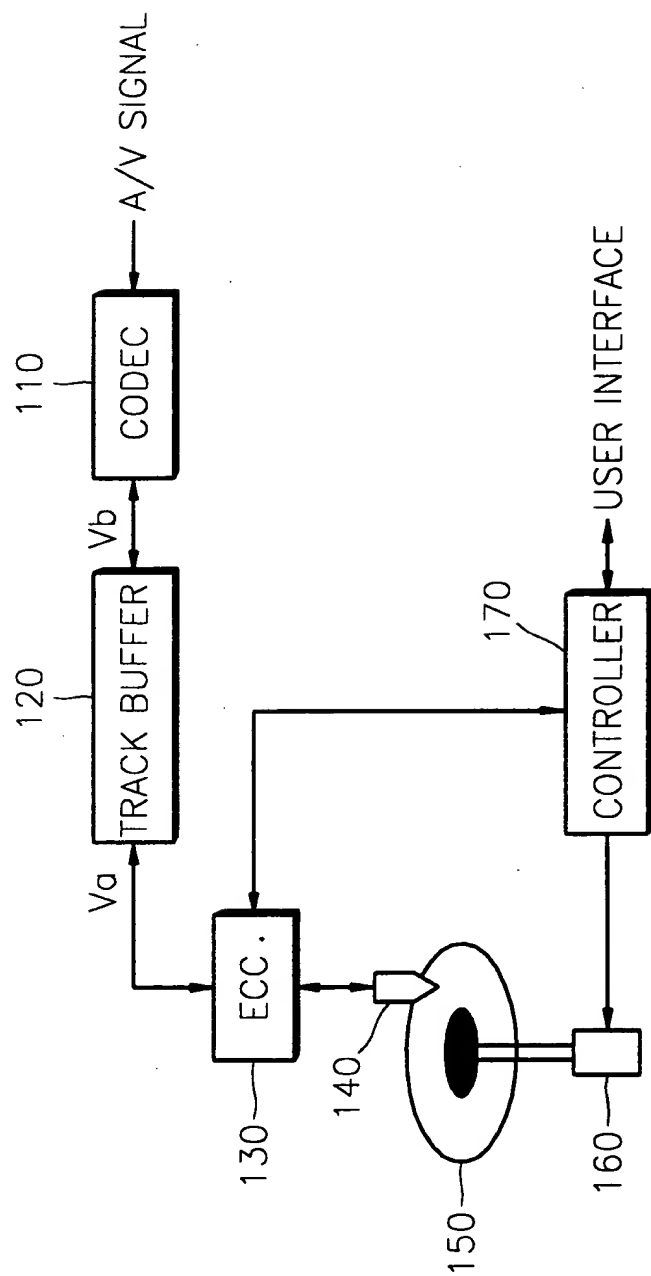


FIG. 9

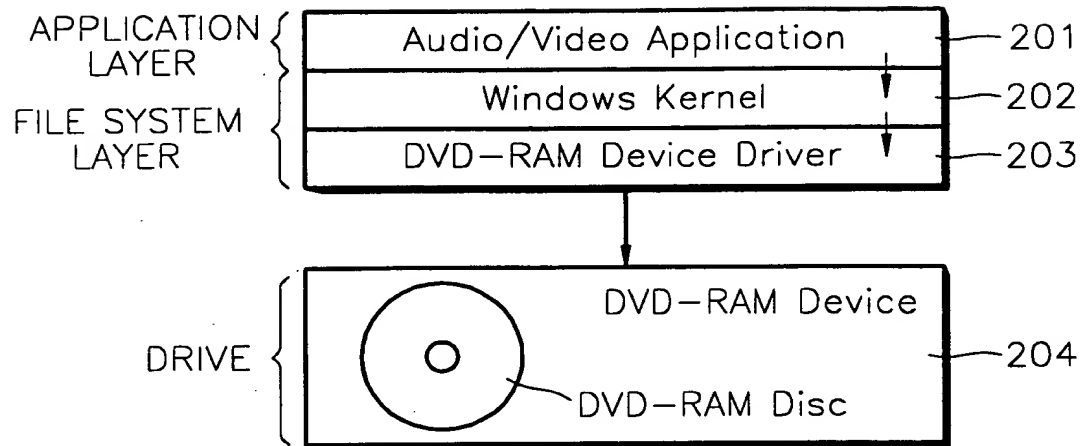


FIG. 10

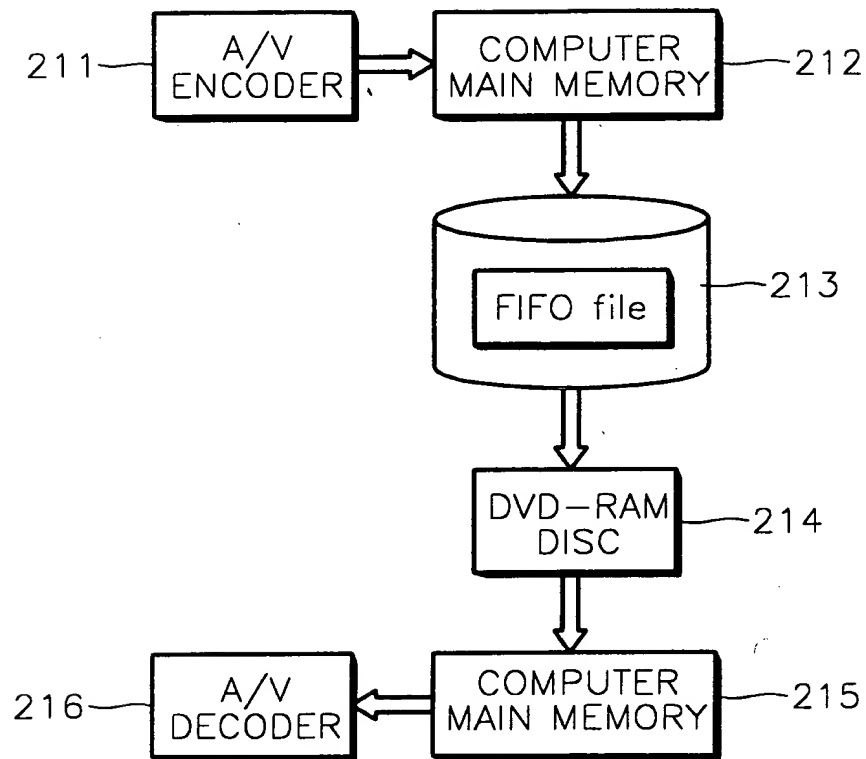
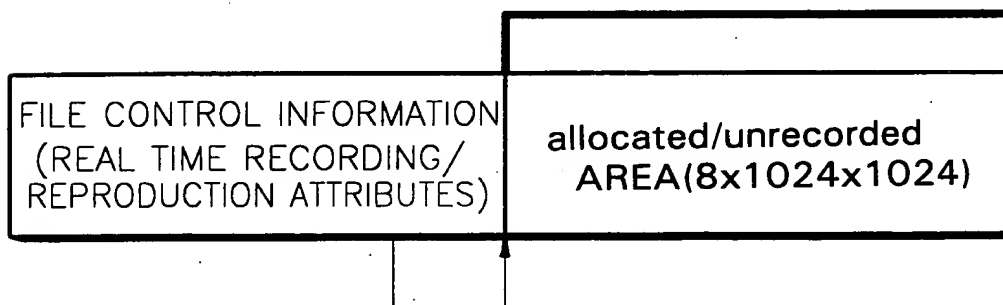


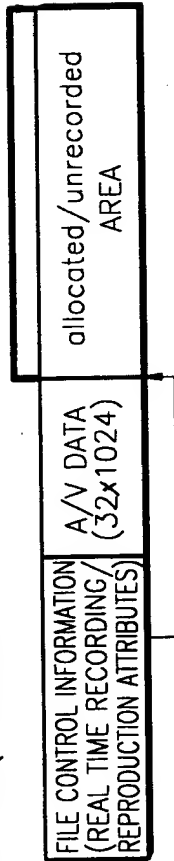
FIG. 11

SetFilePointer(FileHandle, 8x1024x1024, NULL, FILE_END)
 SetFileBitrate(FileHandle, bitrate)



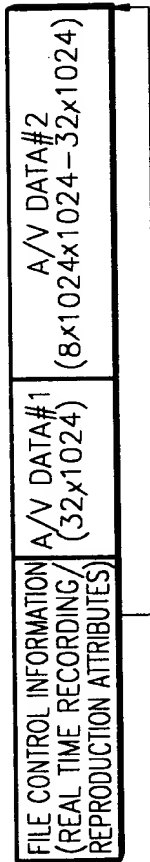
WriteFile(FileHandle, AV_Buffer 32x1024, & Written, NULL)

FIG. 12A



WriteFile(FileHandle, AV_Buffer 8x1024x1024, NULL, NULL)

FIG. 12B



WriteFile(FileHandle, AV_Buffer 32x1024, & Written, NULL)

FIG. 12C

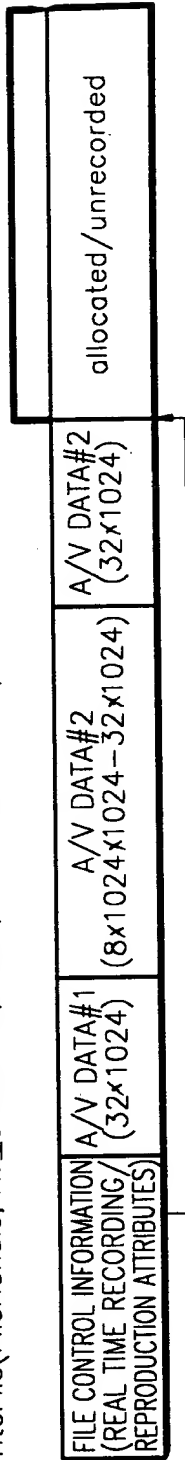


FIG. 12D

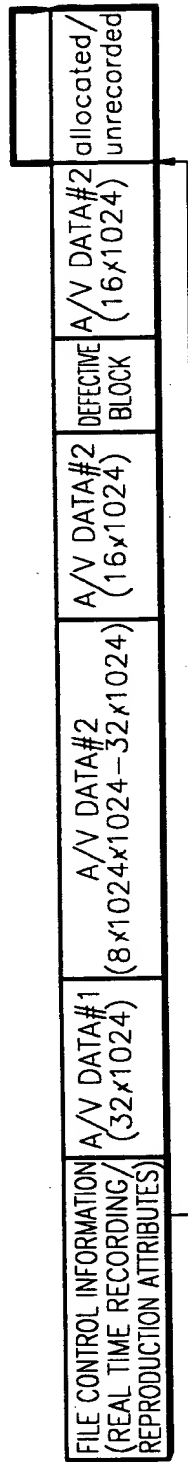


FIG. 13A

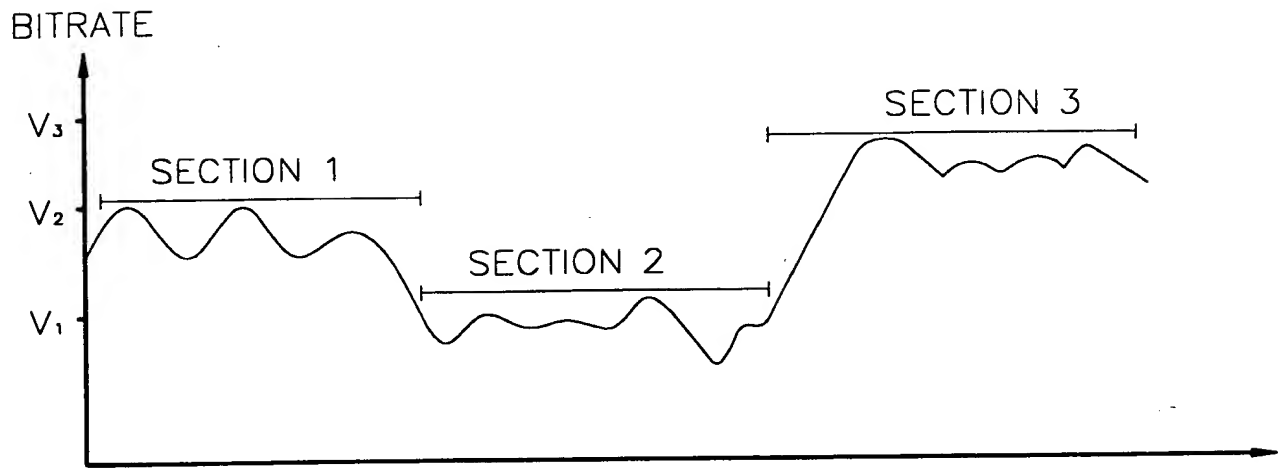


FIG. 13B

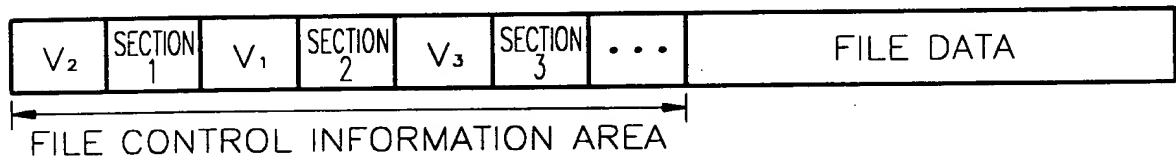


FIG. 13C

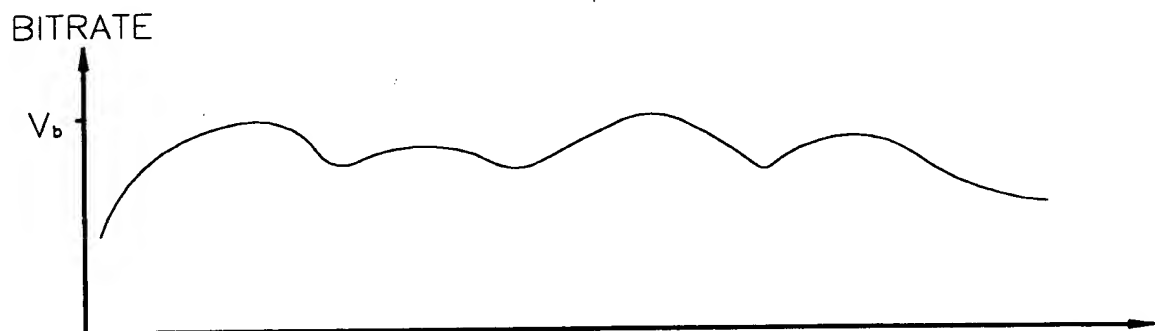
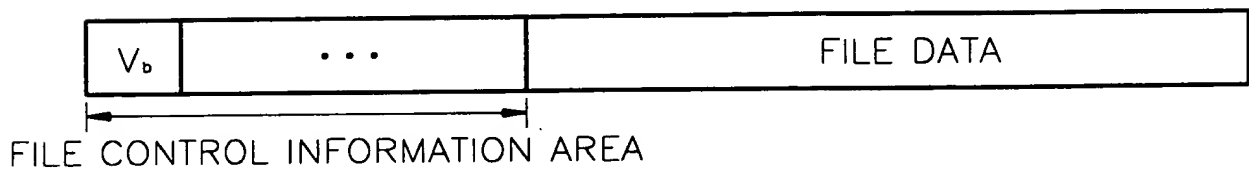


FIG. 13D



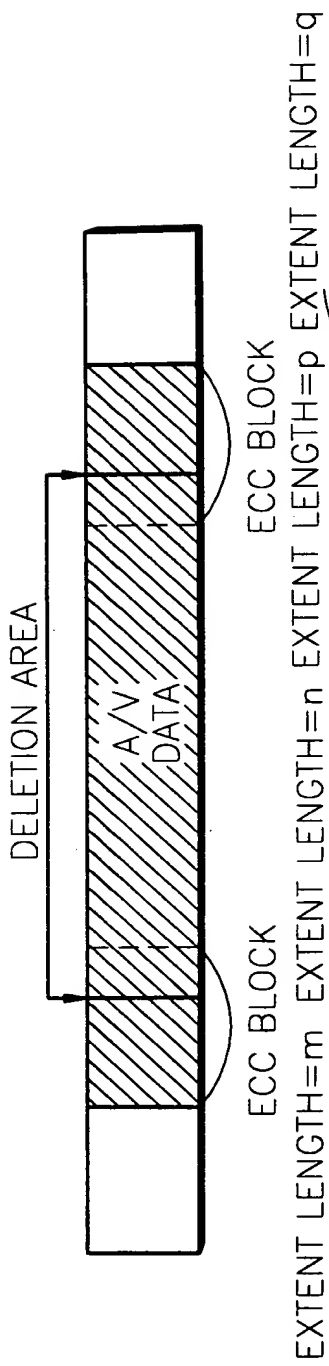


FIG. 14A

FIG. 14B

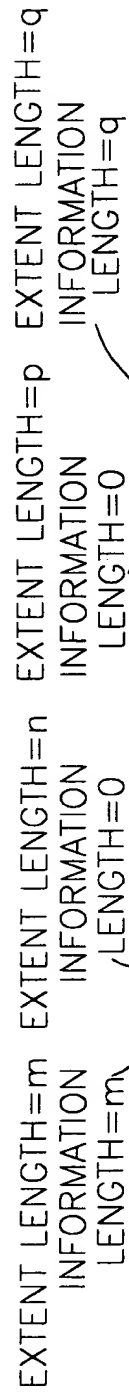
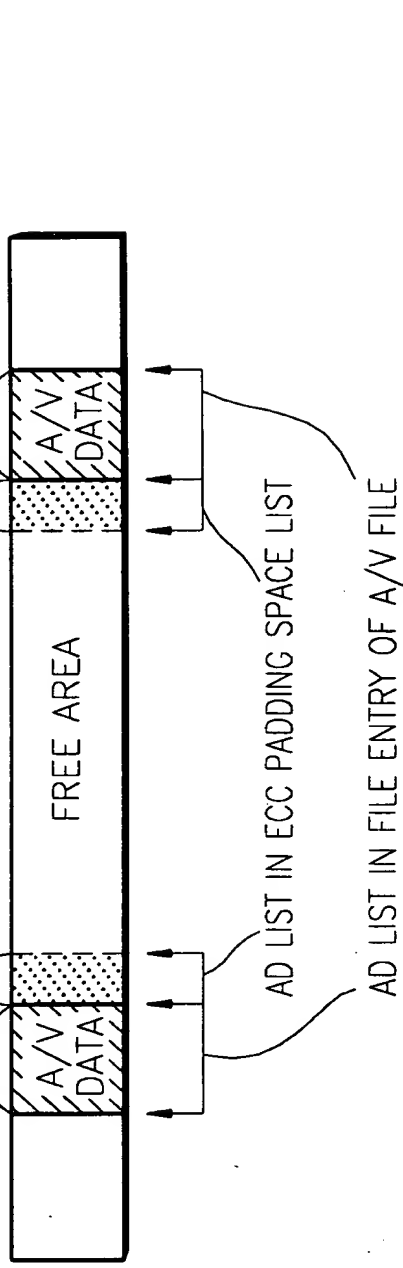


FIG. 14C